

DEVANSHU SHARMA

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Education

Chandigarh University

B.E. CSE IBM Hons. Cloud Computing (CPGA 7.27)

Chandigarh, India

Jul 2018 – June 2022

Technical Skills

Programming Languages: C, C++, SQL, Python, ReactJS, Angular 17, TypeScript

Technologies: VS Code, Azure, Git, Github, MySQL, IBM Cloud, AWS, Google Cloud

Experience

FIS Global – Software Engineer – Web Development, Software Migration, Code Deployment

Jun 2022 - Mar 2024

- Utilized Angular 17, Typescript to develop a comprehensive full-stack solution for payment investigation software.
- Used CodePipeline and CodeBuild to develop efficient CI/CD workflows in software development projects.
- Leveraged agile methodologies, actively participated in all phases of SDLC.
- Lead development for IntelliMatch Payment Investigation, a critical internal banking product at FIS.
- Developed projects that are utilized as libraries and packages, demonstrating modular and reusable code.
- Collaborated effectively with cross-functional teams, including product management, QA, and UX/UI design teams.
- Articulated technical concepts to both technical and non-technical stakeholders during project development.

Ericsson – Automation Engineer Intern – Robotic Process Automation, BluePrism, Ui-Path

Mar 2022- Jun 2022

- Contributed to the development and deployment of various automations resulting in reducing the processing time and increasing the cost-effectiveness.
- Designed and developed end to end automation using BluePrism, for an Indonesian client resulting in 40% less processing time.
- Continuously improved processes, tools, and workflows to optimize the efficiency, reliability, and scalability of the automation solutions, while ensuring compliance with industry best practices and standards.
- Collaborated with cross-functional teams including developers, designers, and product managers to ensure automation's success and alignment with business objectives.

HighRadius Technologies – Full Stack Intern – Machine Learning, Software Development

Jul 2021- Jan 2022

- Mastered and applied machine learning methodologies to enhance data processing efficiency.
- Contributed in developing features for the payment processing application.
- Utilized Java and HTML5 to develop a astounding user-interface experience and ensure quality feature implementation.
- Implemented subtle refinements to processes, tools, and workflows, resulting in heightened efficiency, reliability, and scalability of solutions. These improvements were made with a dedicated adherence to industry benchmarks and standards
- Collaborated with cross-functional teams including developers, designers, and product managers to ensure features success and alignment with business objectives.

Academic Projects and Certifications

Switch Wrestling Game – Web Development, Arduino UNO

2020

- Designed a Switch Wrestling Game using Arduino UNO and C++.
- Showcased the versatility of the Arduino UNO board and its various implications by tweaking the system minorly.

IBM Cloud Application Developer 2019 – Mastery Award

Cloud Application Developer 2019 – Explorer

GCP Facilitator Program 2021